

<b>SECTION 1 PRE-FLIGHT OPERATIONS AND DEPARTURE</b>		
Use of checklist, airmanship (control of sailplane by external visual reference), look-out. Apply in all sections.		
a	Pre-flight sailplane (daily) inspection, documentation, NOTAM and weather briefing	
b	Verifying in-limits mass and balance and performance calculation	
c	Sailplane servicing compliance	
d	Pre-take-off checks	
<b>SECTION 2 LAUNCH METHOD</b>		
Note: at least for one of the three launch methods all the mentioned items are fully exercised during the skill test		
<b>SECTION 2 (A) WINCH OR CAR LAUNCH</b>		
a	Signals before and during launch, including messages to winch driver	
b	Adequate profile of winch launch	
c	Simulated launch failure	
d	Situational awareness	
<b>SECTION 2 (B) AEROTOW LAUNCH</b>		
a	Signals before and during launch, including signals to or communications with tow plane pilot for any problems	
b	Initial roll and take-off climb	
c	Launch abandonment (simulation only or 'talk-through')	
d	Correct positioning during straight flight and turns	
e	Out of position and recovery	
f	Correct release from tow	
g	Look-out and airmanship through whole launch phase	
<b>SECTION 2 (C) SELF-LAUNCH (powered sailplanes only)</b>		
a	ATC compliance (if applicable)	
b	Aerodrome departure procedures	
c	Initial roll and take-off climb	
d	Look-out and airmanship during the whole take-off	
e	Simulated engine failure after take-off	
f	Engine shut down and stowage	
<b>SECTION 3 GENERAL AIRWORK</b>		
a	Maintain straight flight: attitude and speed control	
b	Coordinated medium (30 ° bank) turns, look-out procedures and collision avoidance	
c	Turning on to selected headings visually and with use of compass	
d	Flight at high angle of attack (critically low air speed)	
e	Clean stall and recovery	
f	Spin avoidance and recovery	
g	Steep (45 ° bank) turns, look-out procedures and collision avoidance	
h	Local area navigation and awareness	
<b>SECTION 4 CIRCUIT, APPROACH AND LANDING</b>		
a	Aerodrome circuit joining procedure	
b	Collision avoidance: look-out procedures	
c	Pre-landing checks	
d	Circuit, approach control and landing	
e	Precision landing (simulation of out-landing and short field)	
f	Crosswind landing if suitable conditions available	